



Mighty Oak Match Play

USGA Rules Govern All Play

Format: Single elimination, 32 player brackets (Scratch or Net). One Champion for each division.

Match play consists of one side (player) playing against another over 18 holes and scored by holes by won. A hole is won by the side that holes its ball in fewer strokes. In a handicap match, the lower net net score wins the hole. A Match is won when one side leads by a number of holes greater than the number remaining to be played. Winners advance in the bracket.

Brackets will be determined by blind draw after tournament sign up deadline. The Final 8 players in each division share the tournament gift card prize purse.

Handicaps: Scratch play to a 0 handicap – Net players play to 9- hole league handicap index x 2. Net matches use the difference between handicaps and apply stroke(s) respective to course handicap rating for each hole. The committee will determine each player's handicap for each round and it will remain fixed until that round is complete.

Match Deadlines: Each round of matches will have a deadline for completion. These dates are firm. If a player has actively demonstrated an effort to arrange a match and the opponent is not available then the active player wins by default.

Tees: Scratch – Black tees Handicap/Net – Blue Tees – Matches must begin on either #1 or #10 tee.

Preferred Lies: A ball lying in a closely mown area through the green within your own hole may be lifted without penalty and cleaned. Having lifted the ball, place it on a spot within 12” of the original position and not nearer the hole. In lieu of lifting, a player may “bump” the ball for a preferred lie within 12” and not nearer the hole.

Ties: A match ending All Square after 18 holes will be settled by sudden death playoff beginning on hole #1.